

#CoSpaceAtHome

Lesson plan

Created by the CoSpaces Edu team

Education level: Adaptable to any

Subject: Adaptable to any subject

Format: Individual or in groups

Duration: Approx. 2 hours



Introduction and lesson objectives:

This lesson encourages kids to help fight the Coronavirus pandemic and use the power of your imagination to create amazing CoSpaces about what's currently happening in the world, working remotely from home.

Students will have to choose a topic connected to this global issue or you can assign one, depending on your class subject. Here are some examples:

- **Option for sciences, STEAM:** Introduce the new Coronavirus, including information on what's a virus, an epidemic and a pandemic.
- **Option for maths, STEAM:** Explain how a virus spreads through contagion and/or how it grows exponentially when no measures are taken.
- **Option for social sciences, languages, ELA, sciences, STEAM:** Present various safety measures that are being used to control the Coronavirus pandemic.
- **Option for social sciences, languages, STEAM:** Illustrate how the Coronavirus has changed your life and/or is changing the lives of others.
- **Option for social sciences, ELA, languages, literature, STEAM:** Create a story on how having to stay at home has affected you.
- **Option for social sciences, ELA, languages, literature, STEAM:** Describe how doing school from home has been for you so far, how you've organized your homeschool environment, etc.

- **Option for social sciences, ELA, languages, literature, STEAM:**
Present how you use your time every day at home, what hobbies you're practicing, if you've tried anything new, etc.
- **Option for social sciences, ELA, languages:** Present a societal issue that is emphasized in this crisis such as poverty or access to health care, for example.
- **Option for history, humanities, social sciences, STEAM:**
Compare this health crisis to another event of the past.
- **Option for social sciences, ELA, languages, literature, STEAM:** Imagine life after the Coronavirus pandemic. How will it end? Will anything be different? Will it go back to normal? Is there anything in particular you'd hope for?

Learning goals and student benefits:

- Learn 3D creation skills
- Reflect on this global issue
- Develop creativity
- Develop digital literacy skill

Activity example:

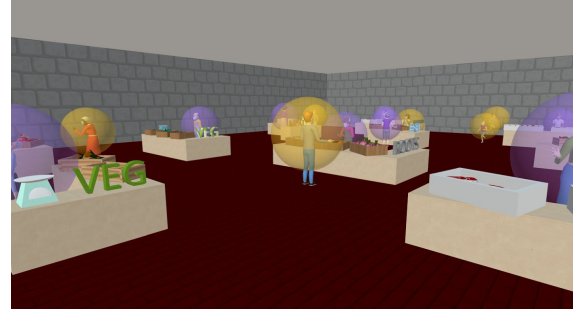
1. Ask your students to take a moment to think about the current situation, what's changed since the beginning of the pandemic and how it all makes them feel.
2. Let your students choose a topic related to the current situation due to the Coronavirus pandemic. It can be, for example, about the virus itself or a larger topic such as how societies are dealing with the crisis, the effects of having to stay at home on people, or simply how they feel at home today!
Depending on your class subject, you can also assign them a specific topic.
3. Let them create an original and interactive CoSpace on their own or in groups, using the various creation features available in CoSpaces Edu.
4. Let your students add their creations to the [CoSpaceAtHome online resource](#) through the online form available at forms.gle/jCqD2DZua6YxjwJy6.

Example CoSpaces



Quarantine life

edu.cospaces.io/ZRH-PGR



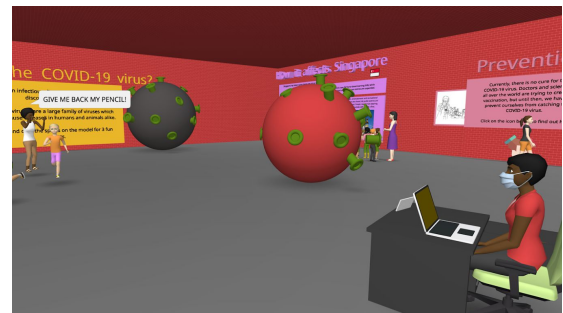
Coronavirus

edu.cospaces.io/VEU-CRC



The Earth vs. Covid-19

edu.cospaces.io/LXT-NTC



The fantastical museum of Covid-19

edu.cospaces.io/QNV-NAP