Keyboard shortcuts & controls

**EDITOR**

**Navigation:**

- Rotate camera view
- Zoom in / out
- Move camera view
- Zoom camera to mouse position

- Center in on selected object
- View whole scene
- Zoom in
- Zoom out

**Building:**

- Rotation mode
- Turn grid snapping on / off
- Group / Ungroup selected objects
- Duplicate and move

- Select all objects
- Copy selected object(s)
- Paste object(s)
- Deselect object(s)

**CoBlocks:**

- Copy selected block(s)
- Paste blocks
- Copy all blocks from current workspace
PLAY MODE

Flying camera:

- ↑ W = Move forward
- ← A = Move left
- ↓ S = Move backward
- → D = Move right

- Q = Move up

Walking camera:

- ↑ W = Move forward
- ← A = Move left
- ↓ S = Move backward
- → D = Move right

- SPACE = Jump

Orbit camera:

- = Rotate camera view
- SPACE + = Move camera view

- = Zoom in
- - = Zoom out

- = Zoom in / out
EDITOR

Navigation:

- Rotate camera view left / right
- Tilt camera view up / down
- Move camera view
- Move camera view
- Zoom in / out

Building:

- Select object
- Scale object
- Move object
- Open object inspector

PLAY MODE

Walking/Flying/Fixed camera:

- Turn camera
- Move forward

Orbit camera:

- Rotate camera view left / right
- Tilt camera view up / down
- Move camera view
- Zoom in / out